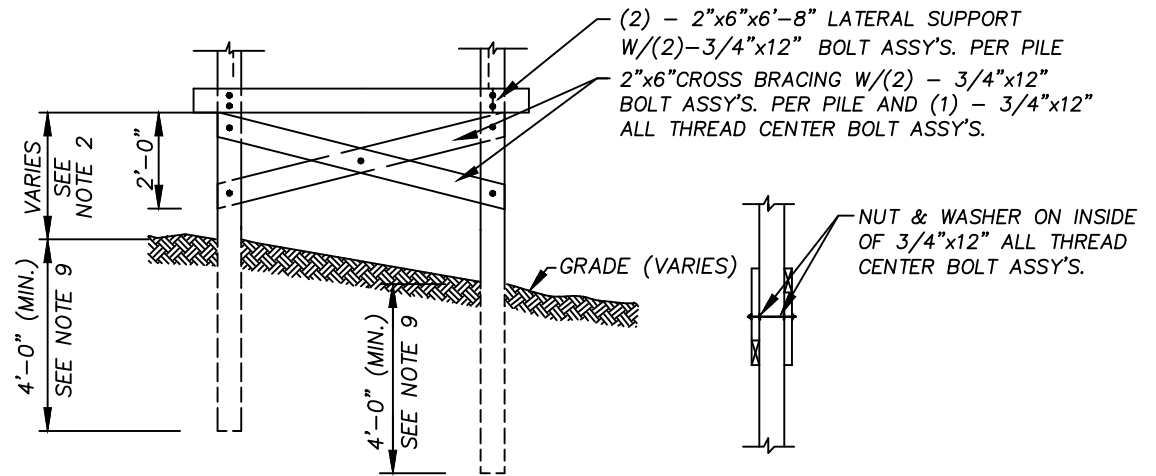
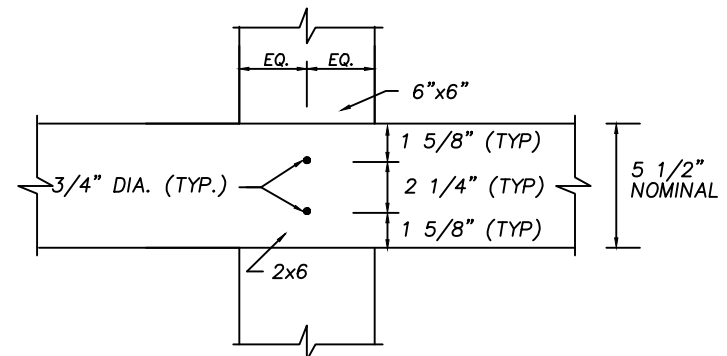


GENERAL NOTES:

1. ALL LUMBER MATERIALS SHALL BE: SOUTHERN PINE OF A SPECIFIED GRADE AS REQUIRED BY DESIGN; FREE OF SPLINTERS; AND PRESSURE TREATED TO A CCA RETENTION OF 0.6 LBS. PER CUBIC FOOT EXCEPT WOOD PILING SHALL HAVE 0.8 LBS. PER CUBIC FOOT.
2. IF THE EXPOSED HEIGHT OF THE PILING IS 3' OR GREATER, THEN CONSTRUCT BRACES.
3. THE GRADE AND CROSS SLOPE OF PEDESTRIAN WALKWAY SHALL NOT EXCEED 2 %.
4. ALL BOLTS AND ATTACHING ACCESSORIES ARE TO BE STAINLESS STEEL OR HOT DIP GALVANIZED STEEL.
5. VINYL COATED FENCE SHALL BE BLACK AND STAPLED TO EACH RAILING AT 6" INTERVALS WITH 1" STAINLESS STEEL STAPLES.
6. THE CORE MATERIAL FOR THE VINYL COATED FENCE WILL BE A MINIMUM OF 9 GAUGE GALVANIZED STEEL.
7. GALVANIZED ITEMS MUST BE COATED INSIDE AND OUT. ANY EXPOSED PORTION OF A METAL COMPONENT CUT OR DAMAGED AFTER MANUFACTURING MUST BE TREATED WITH AN APPROVED CORROSION RESISTANT COATING.
8. PROTECTION FOR THE EMBANKMENT SLOPES AGAINST EROSION SHALL BE PROVIDED AS REQUIRED BASED ON THE SITE CONDITIONS.
9. THE EMBEDMENT DEPTH OF THE PILING INTO THE SOIL SHALL BE BASED ON ACTUAL SOIL CONDITIONS AT THE SPECIFIC SITE.
10. THE PEDESTRIAN WALKWAY TYPICAL DETAIL DRAWINGS ARE TO SERVE AS A GUIDELINE FOR DESIGN OF PEDESTRIAN WALKWAYS. THE ACTUAL WALKWAY SHALL BE DESIGNED IN ACCORDANCE WITH THE LATEST EDITIONS OF THE AASHTO GUIDE SPECIFICATIONS FOR DESIGN OF PEDESTRIAN BRIDGES AND THE AASHTO STANDARD SPECIFICATIONS FOR HIGHWAY BRIDGES. THE CALCULATIONS AND PLANS SHALL BE SIGNED AND SEALED BY A PROFESSIONAL ENGINEER IN THE STATE OF FLORIDA.
11. THE ELEVATION OF THE BOTTOM OF THE STRINGER SHALL BE SET AT A MINIMUM OF 1'-0" ABOVE THE DESIGN HIGH WATER FOR A 50-YEAR STORM(DHW 50). ALL LATERAL SUPPORTS AND CROSS BRACING TO BE CONSTRUCTED PERPENDICULAR TO THE DIRECTION OF FLOW.



CROSS BRACING DETAIL



TYPICAL BOLTING PATTERN

REVISION DATE:

**TRANSPORTATION
TECHNICAL
MANUAL**



**Hillsborough
County Florida**

**PEDESTRIAN WALKWAY
TYPICAL DETAILS**

DRAWING NO. **TD-11**

SHEET NO. 2 OF 2