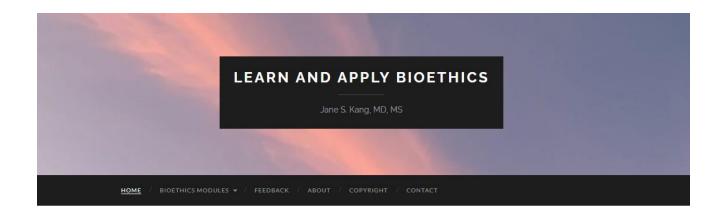
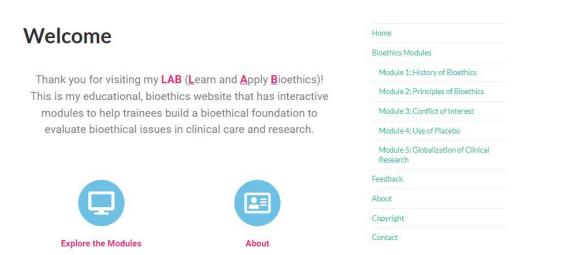
Jane S. Kang, MD, MS

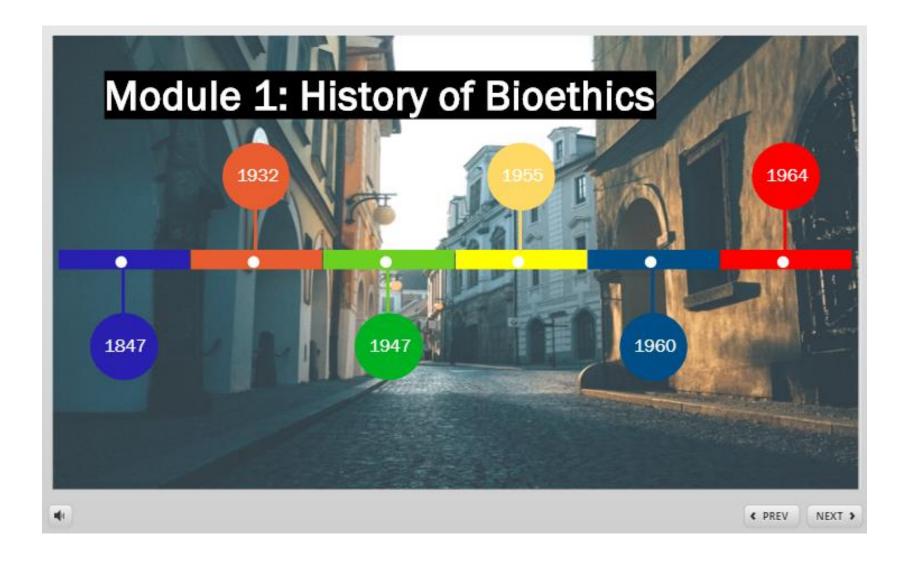
Clinician Scholar Educator Award

"An Interactive, Case Based, Online Ethics Curriculum: Issues in Industry Interactions and Industry Funded Trials" Sponsor: Rheumatology Research Foundation

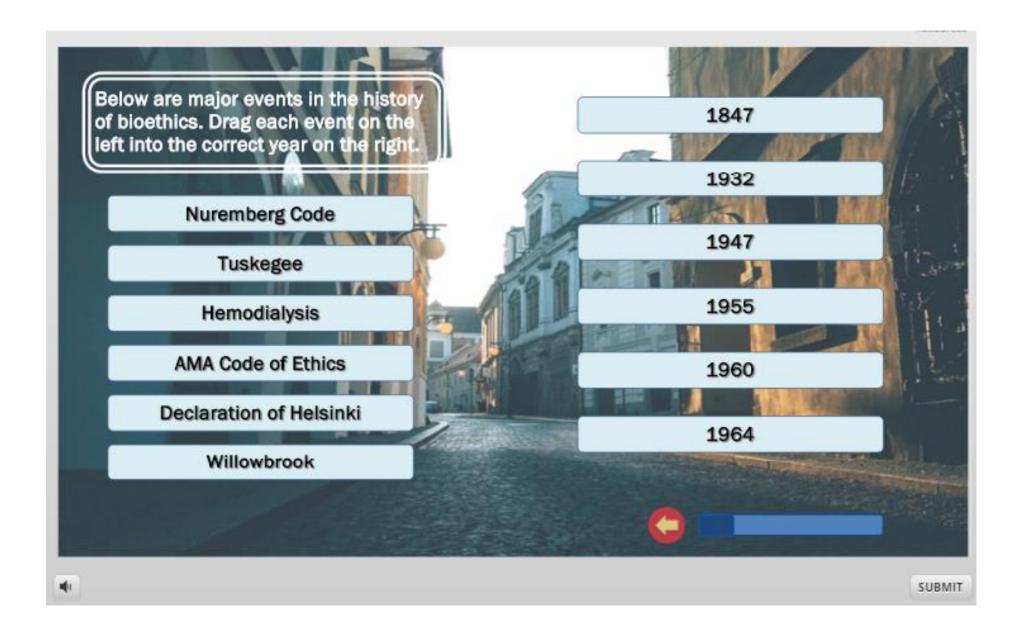
I have included a sampling of my interactive, online ethics curriculum which can be accessed on my website "Learn and Apply Bioethics" (https://blogs.cuit.columbia.edu/jsk2182/).



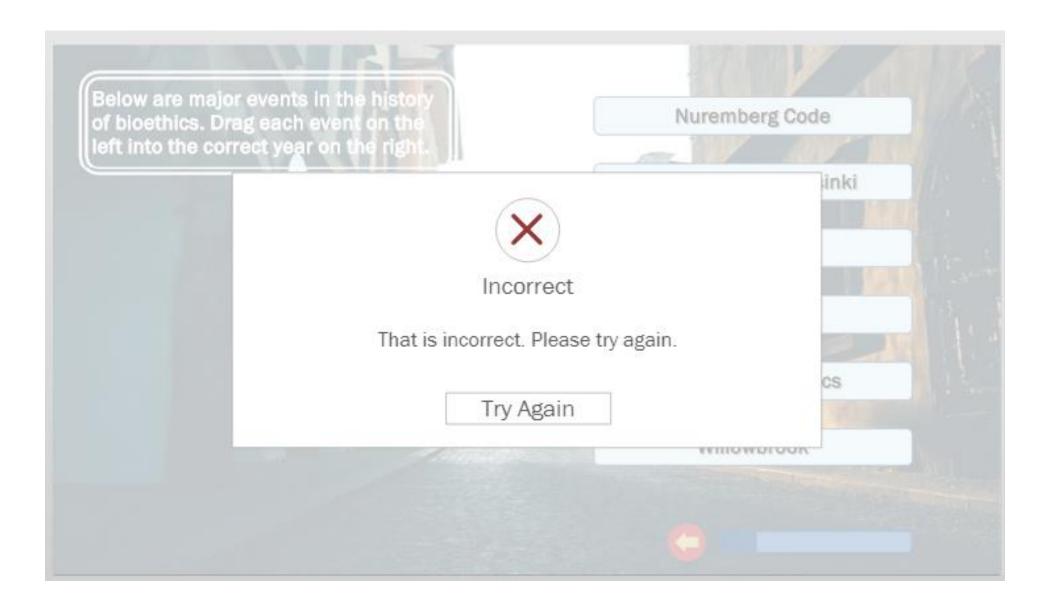




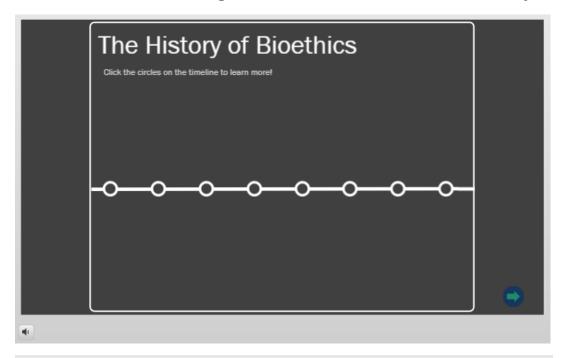
Below is an interactive online activity that is part of the "History of Bioethics" module that asks learners to drag the events on the left into the correct years that they occurred on the right:

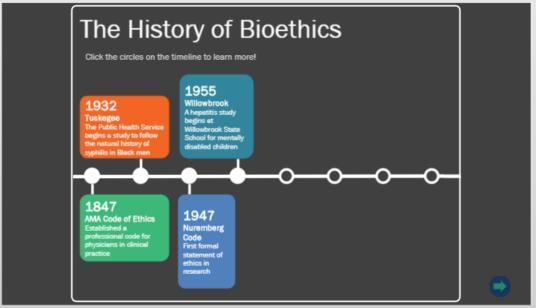


Once the learners drag the events to the appropriate years on the right, they receive immediate feedback on the activity:

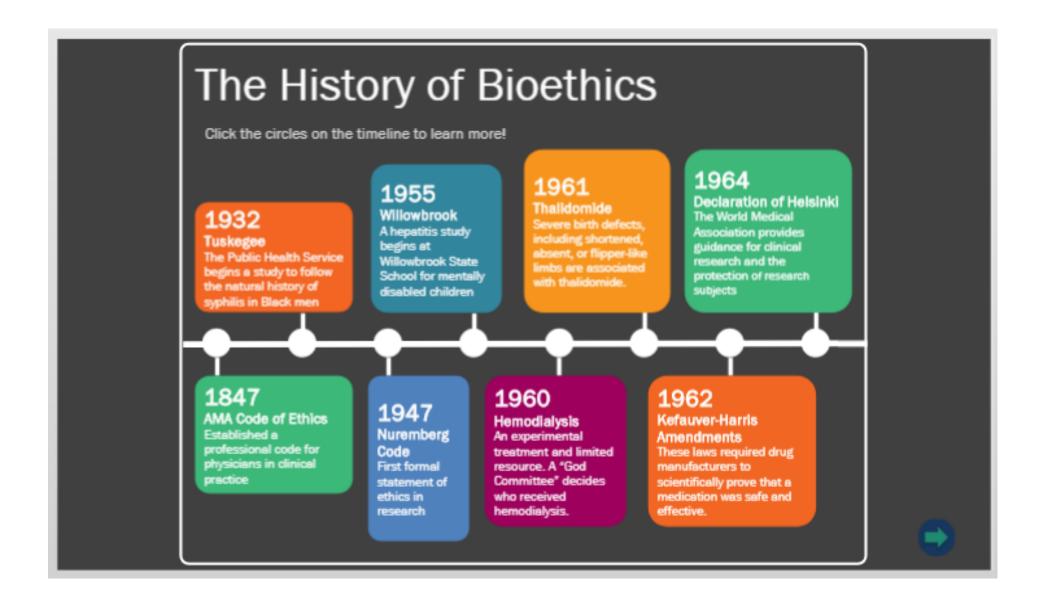


Fellows can learn the information in various interactive formats. As shown below, learners click through an interactive timeline to get an overview of some of the major bioethical events in history:





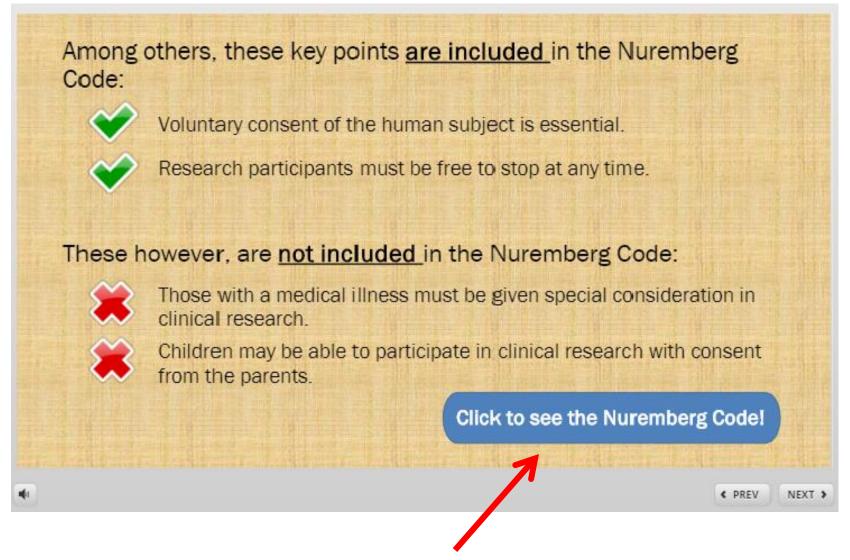
Once they click through the whole timeline it will look like this:



Additionally, learners take short online quizzes that vary in format, such as choosing all answers that apply:

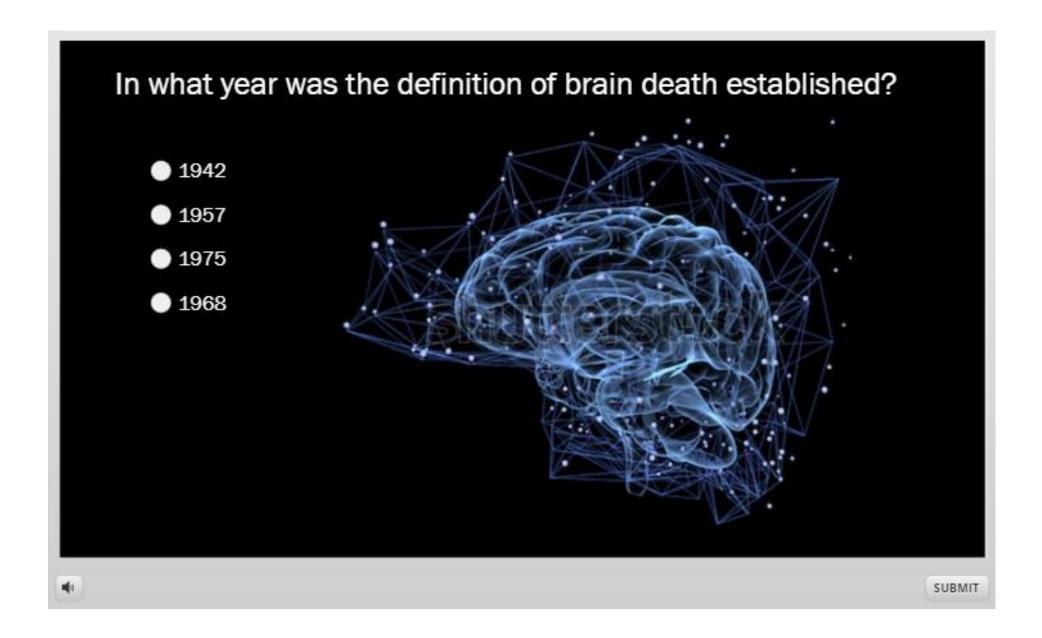
| Nure | emberg Code? |
|-------|--|
| Click | on all that apply. |
| Res | search participants must be free to stop at any time. |
| | se with a medical illness must be given special consideration in clinical research. |
| Chil | Idren may be able to participate in clinical research with consent from the parents. |
| Volu | untary consent of the human subject is essential. |
| | |
| | |

Learners then receive immediate feedback:

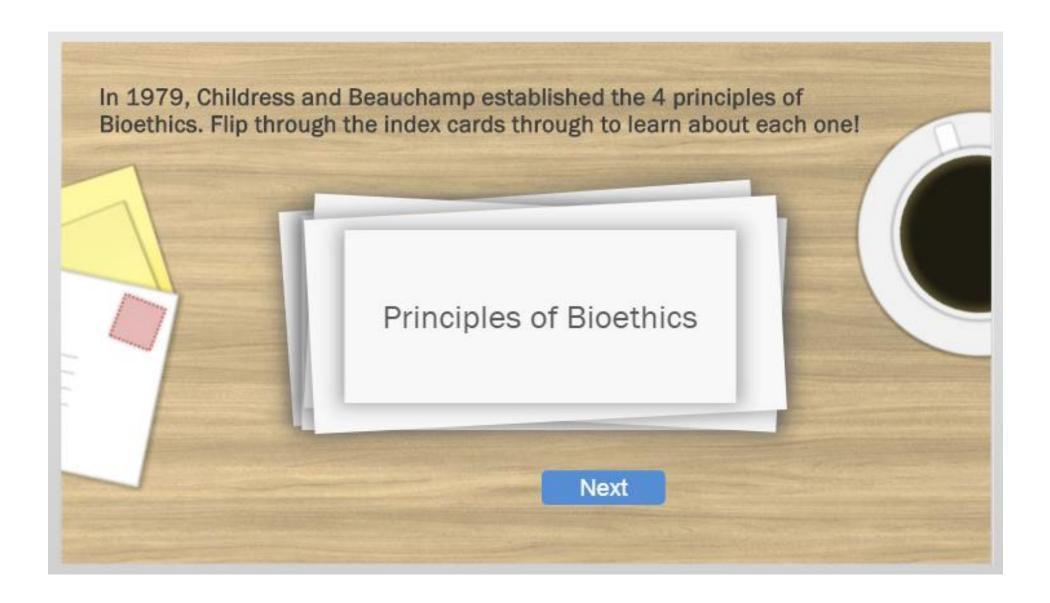


External links are also provided for learners who want to learn more.

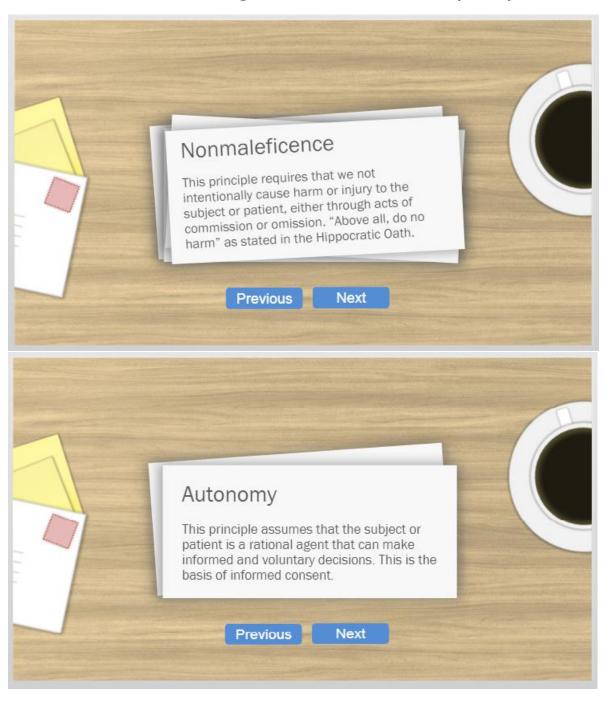
Straightforward multiple-choice questions are also used to test their knowledge:



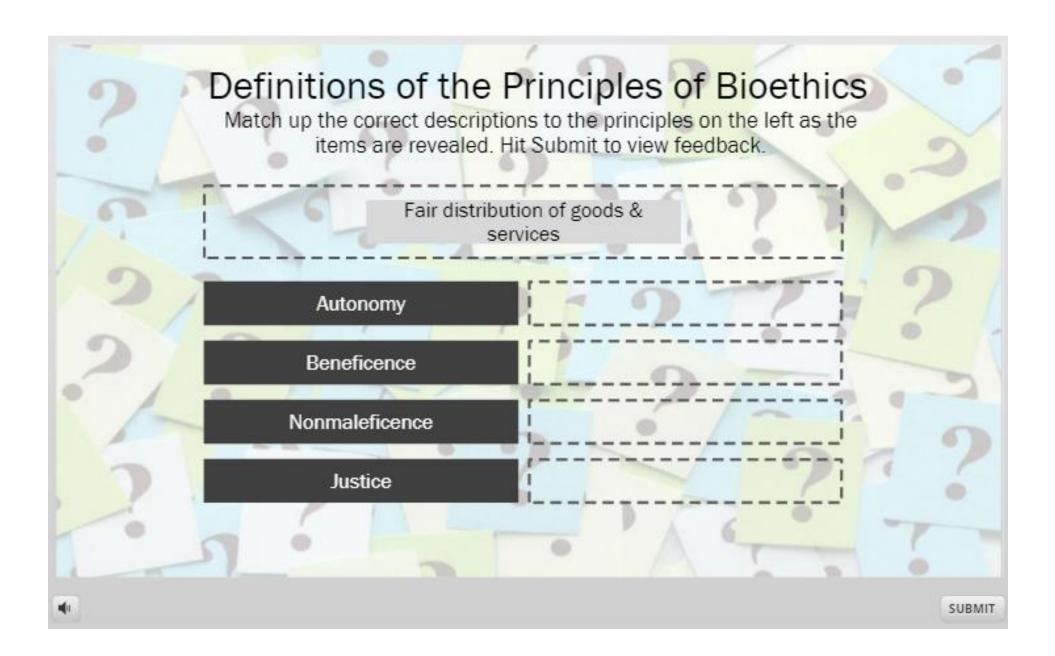
A review of major bioethical principles is done in an interactive, online format. In this example, learners click through the module to see virtual index cards explaining the principles of bioethics:



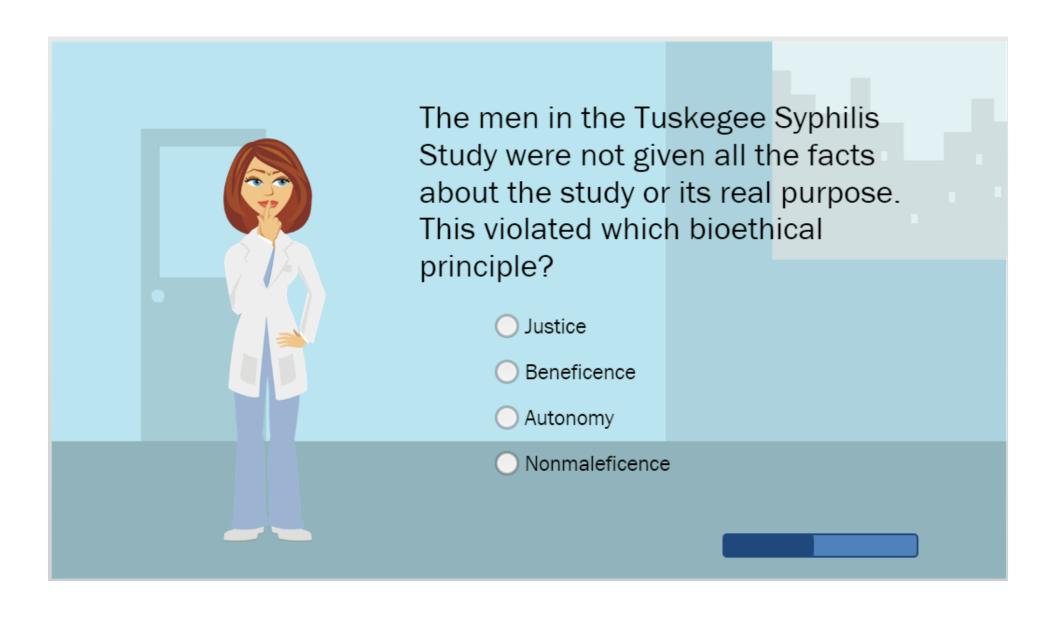
As the learner clicks through the index cards, each principle of bioethics is revealed and reviewed:



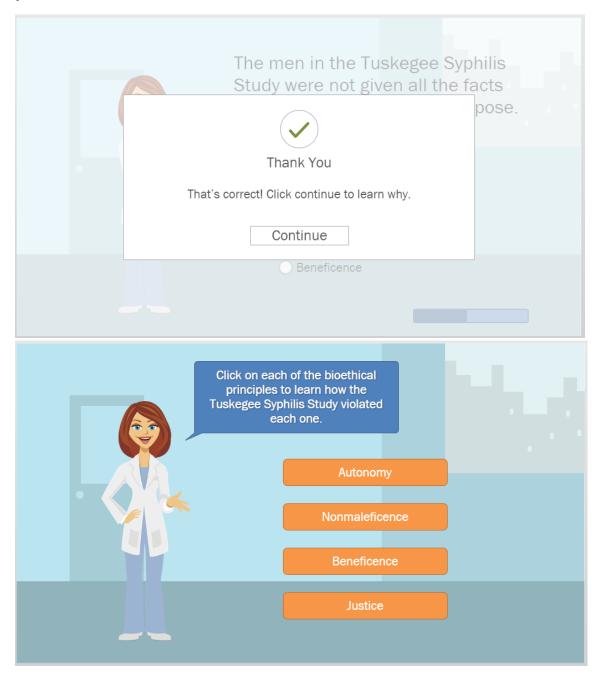
After learners are given definitions of the principles of bioethics, they are given other interactive activities to test their knowledge of these principles:



Learners are also asked to apply these bioethical principles to cases to test their understanding of the bioethical principles:

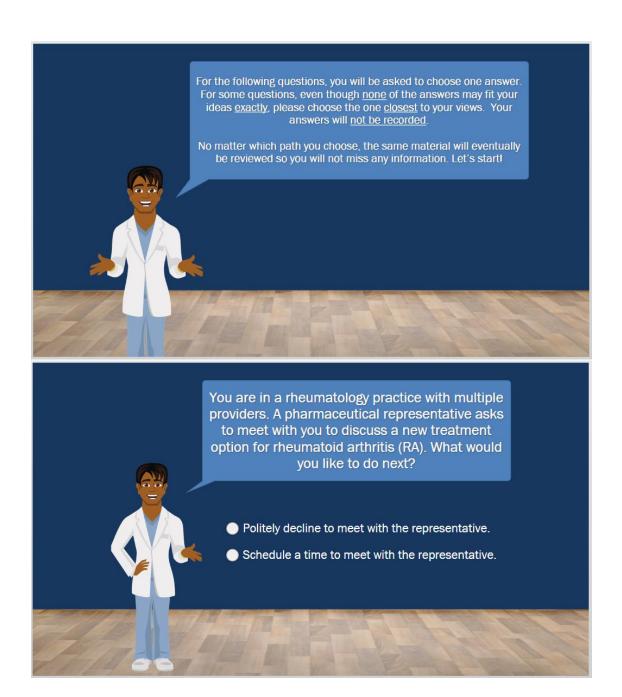


Learners then get immediate feedback depending on the answer they choose, with additional interactive portions to learn more:

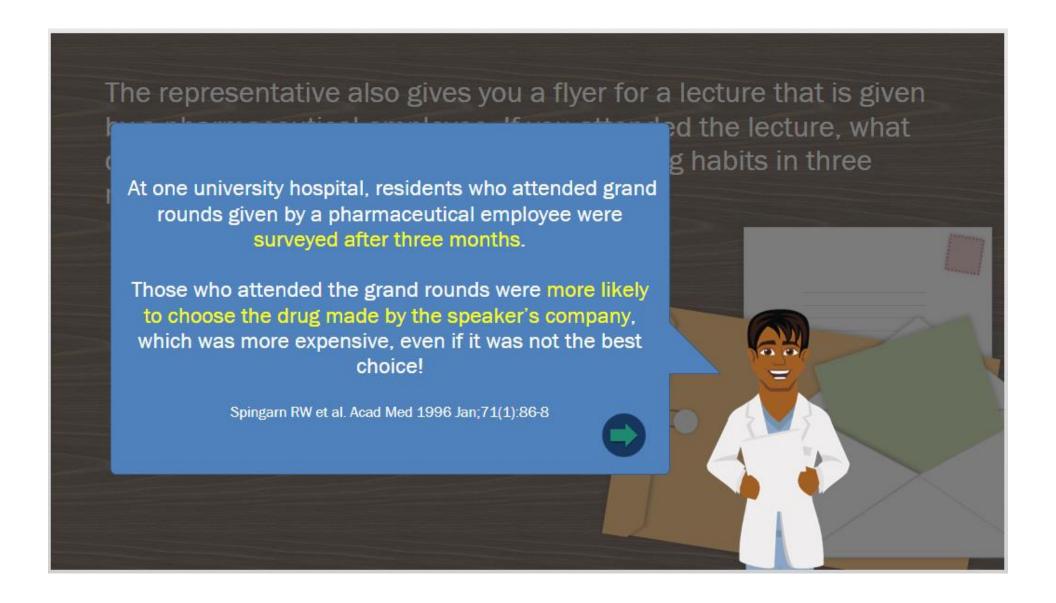


After the foundational modules, the later modules cover additional topics related to clinical care and research. For example, the "Conflict of Interest" module is in a "choose your own adventure" format:





There are teaching points throughout the "Conflict of Interest" module with explanations and references:



At the end of each module, learners can also submit feedback online:

