# WORLD AQUATICS

**DOUBLE VERTICAL STABLE HEIGHT**

DOUBLE VERTICAL DYNAMIC HEIGHT

Double Leg Vertical

Thigh

- 3.5
- 4.5
- 5.5
- 6.5 — 3.5
- 7.5
- 8.5 — 4.5
- 9.5 — 5.5
- 10
- — 6.5
- — 7.5
- — 8.5
- — 9.5
- — 10

DYNAMIC Ht.
Thrust, Double leg

-0.2   -0.5   -1

DEDUCTIONS

15°   30°

-0.2   -0.5   -1

BENT KNEE VERTICAL

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

FISHTAIL

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

AIRBORNE SPLIT

- 7.5
- 8.5
- 9.5
- 10

Score	Angle	
9.5	180°	SPLIT
8.5	170°-180°	
7.5	160°- 170°	
6.5	150°-160°	
5.5	130°-140°	
4.5	110° - 120°	
3.5	up to 100°	
0.1 – 2.9		
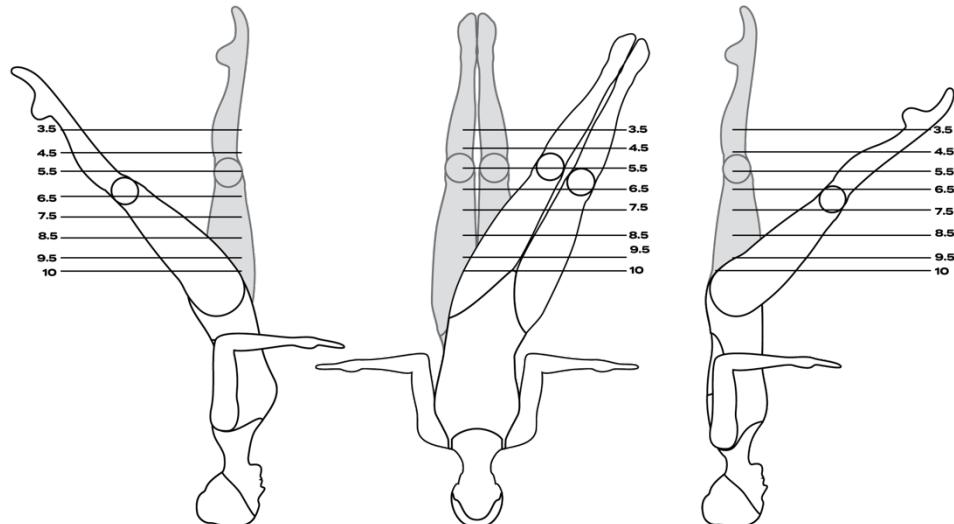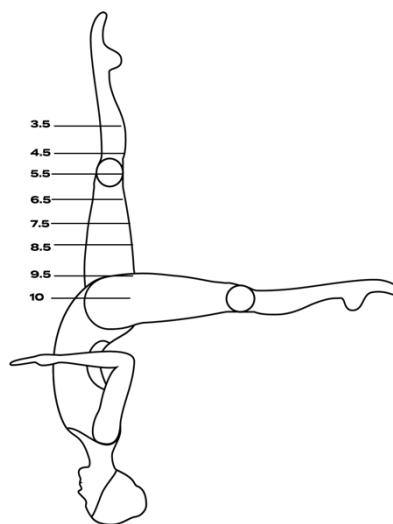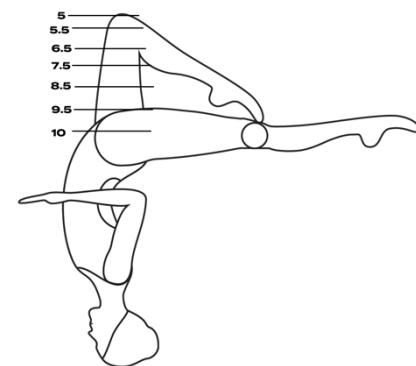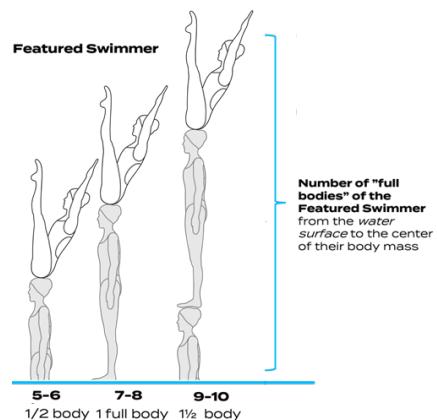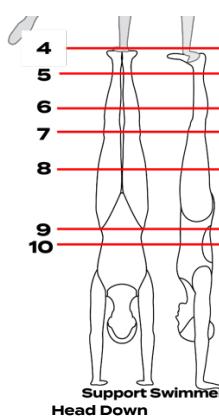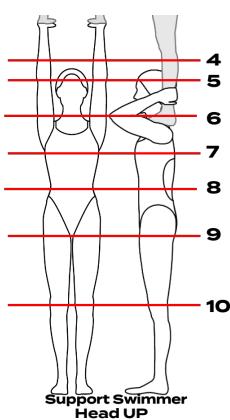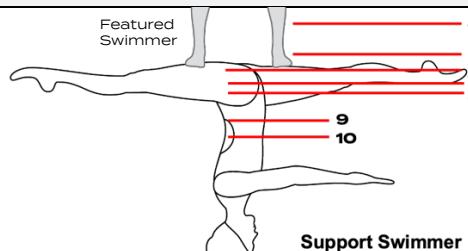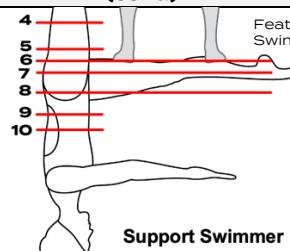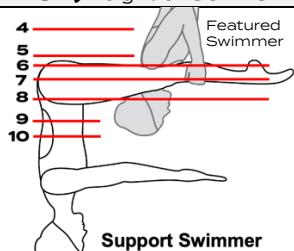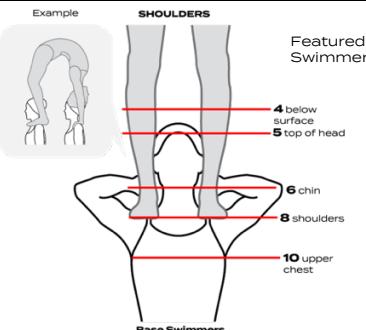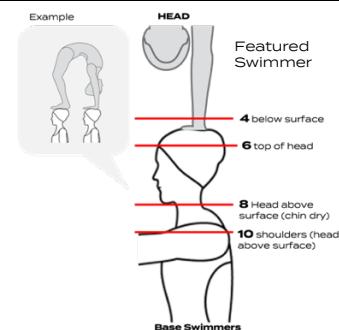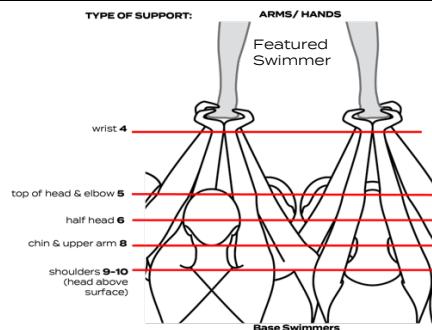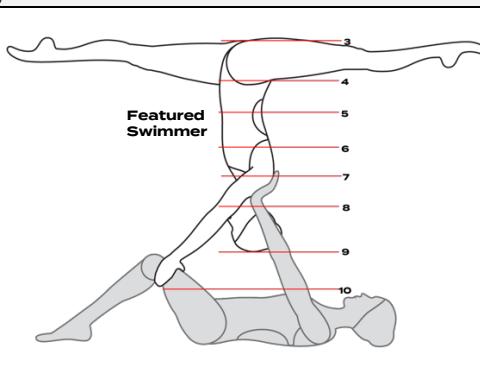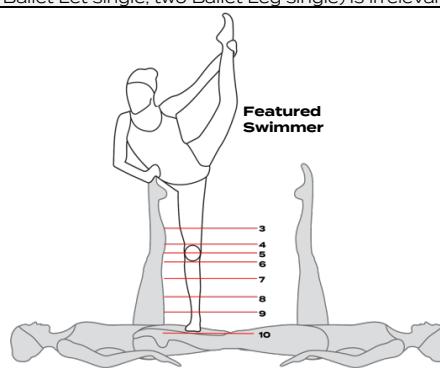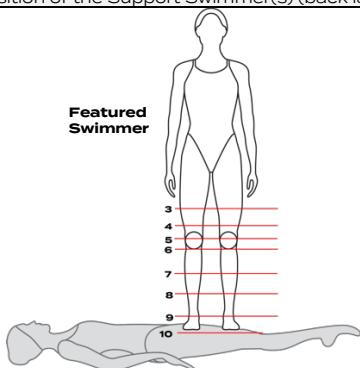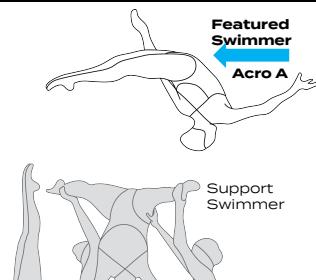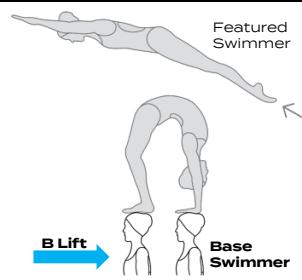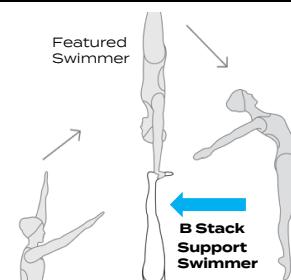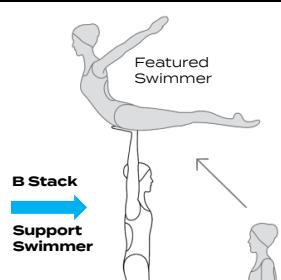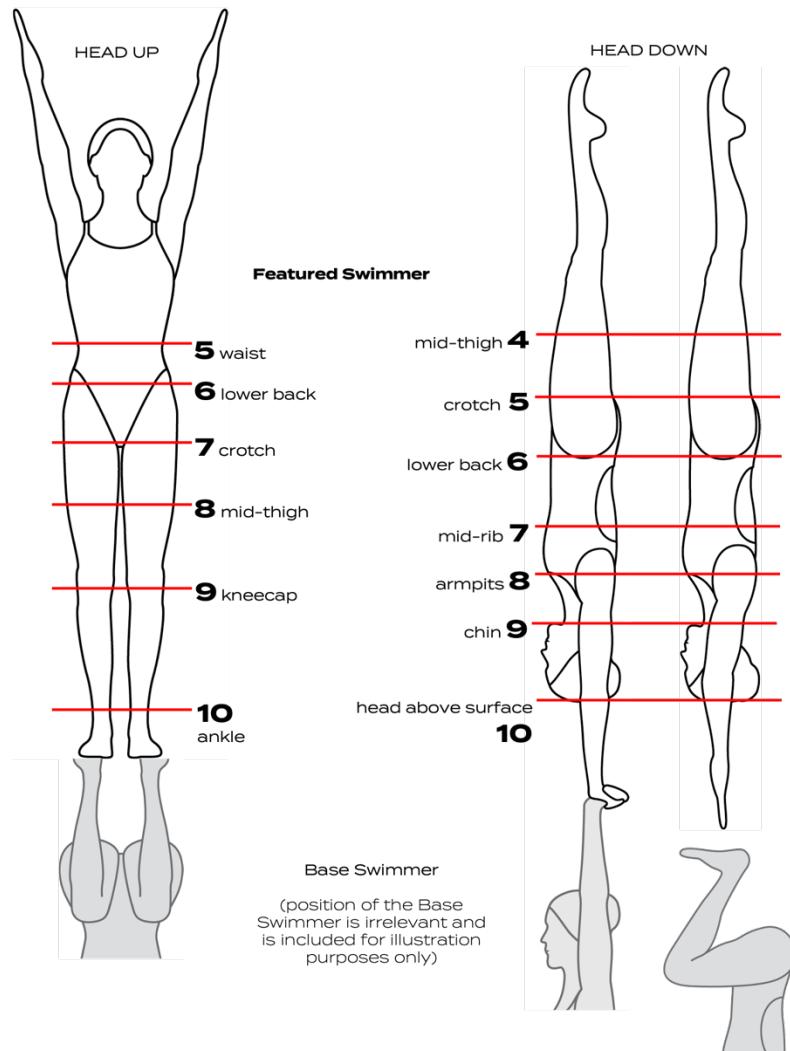
UNBALANCED DOUBLE VERTICAL

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

KNIGHT

- 3.5
- 4.5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10

BENT KNEE SURFACE ARCH POSITION

- 5
- 5.5
- 6.5
- 7.5
- 8.5
- 9.5
- 10
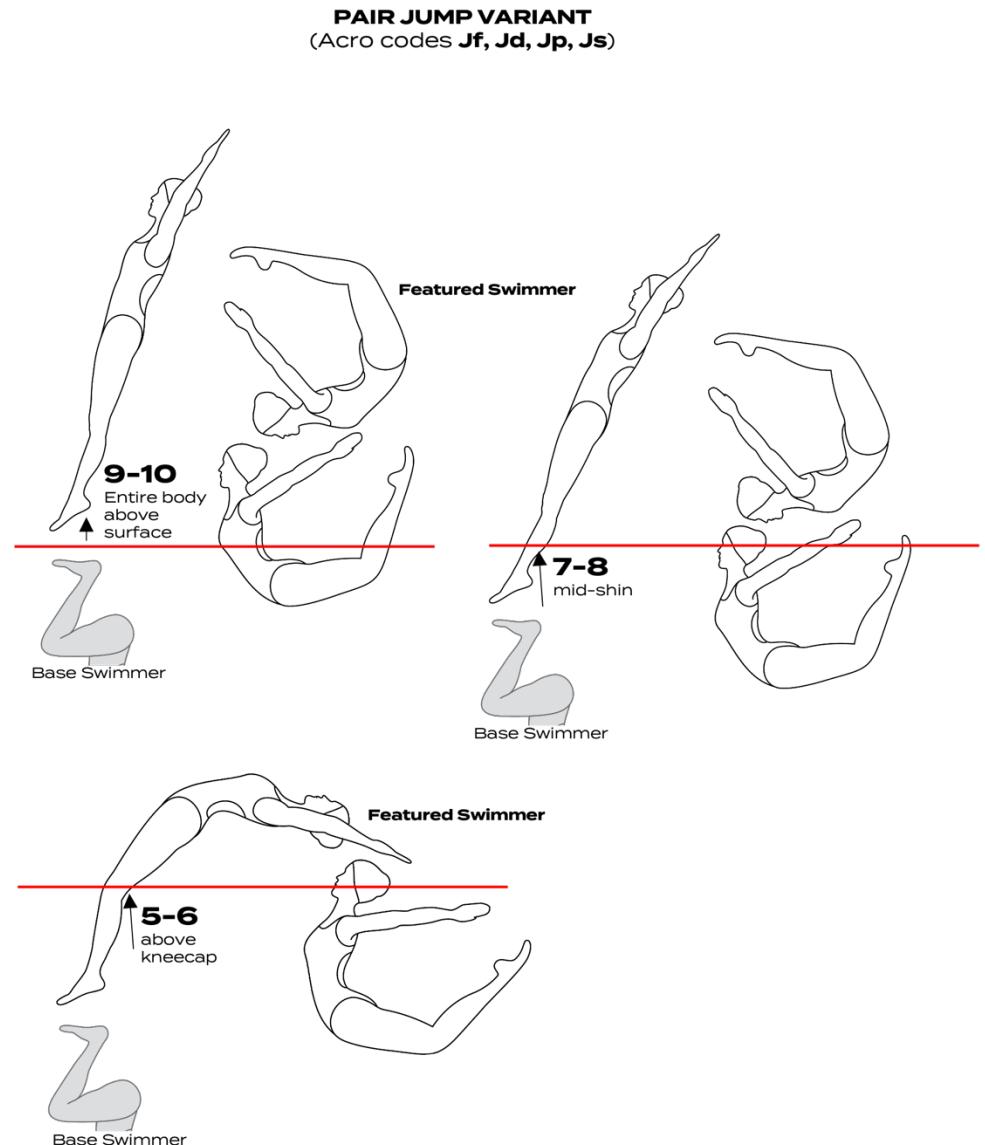
Group **A** height of **FEATURED SWIMMER**

Featured Swimmer

Number of "full bodies" of the Featured Swimmer from the *water surface* to the center of their body mass

5-6	7-8	9-10
1/2 body	1 full body	1½ body

Group **B** (**STACK**) height of **SUPPORT SWIMMER**

4
5
6
7
8
9
10

Support Swimmer Head UP

4
5
6
7
8
9
10

Support Swimmer Head Down

Group **B** (**STACK**) height of **SUPPORT SWIMMER (cont.)**

4 / 5 / 6 / 7 / 8 / 9 / 10 — Featured Swimmer — Support Swimmer

4 / 5 / 6 / 7 / 8 / 9 / 10 — Featured Swimmer — Support Swimmer

4 / 5 / 6 / 7 / 8 / 9 / 10 — Featured Swimmer — Support Swimmer

Group **B** (**LIFT**) height of **BASE SWIMMERS**

TYPE OF SUPPORT:

ARMS/ HANDS
Featured Swimmer
wrist **4**
top of head & elbow **5**
half head **6**
chin & upper arm **8**
shoulders **9-10** (head above surface)
Base Swimmers

Example
HEAD
Featured Swimmer
4 below surface
6 top of head
8 Head above surface (chin dry)
10 shoulders (head above surface)
Base Swimmers

Example
SHOULDERS
Featured Swimmer
4 below surface
5 top of head
6 chin
8 shoulders
10 upper chest
Base Swimmers

Group **P** (**Platform**) height of **FEATURED SWIMMER** (**NOTE:** Heights for all Platforms with Featured Swimmer **head-up** are the same. Position of the Support Swimmer(s) (back layout, Ballet Let single, two Ballet Leg single) is irrelevant)

Featured Swimmer
3 / 4 / 5 / 6 / 7 / 8 / 9 / 10

Featured Swimmer
3 / 4 / 5 / 6 / 7 / 8 / 9 / 10

Featured Swimmer
3 / 4 / 5 / 6 / 7 / 8 / 9 / 10

Group **C** (**Combined**) (the thick arrow points to the swimmer to determine the height score; for more examples of Acro C refer to the Manual)

Featured Swimmer
B Stack
Support Swimmer

Featured Swimmer
B Stack Support Swimmer

Featured Swimmer
B Lift → **Base Swimmer**

Featured Swimmer
Acro A
Support Swimmer

ACRO INACURIACIES: S –**0.25**, O–**0.5**, M–**1**; **Falls** MAX. score **6.75**; Partial Fail – **2** points **Complete Fail** – **1** point.
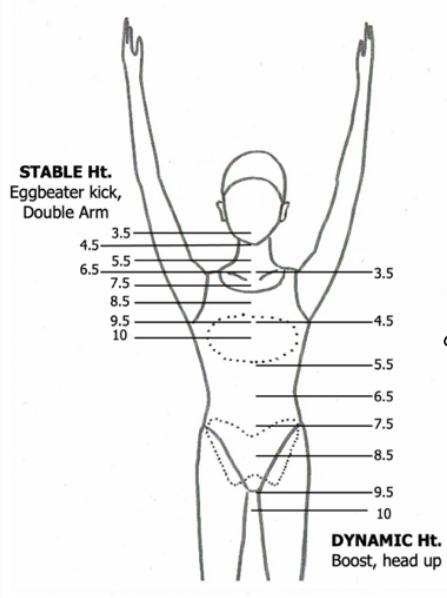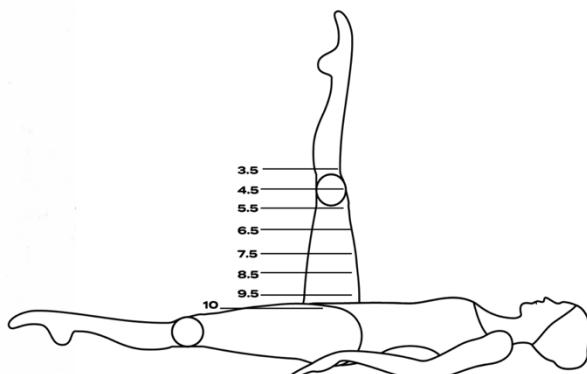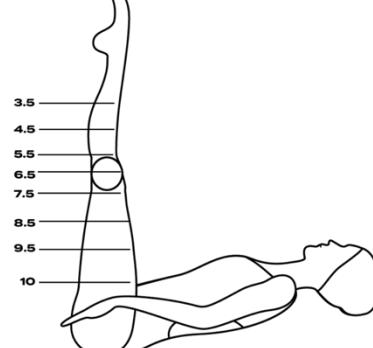
PAIR ACRO – HEIGHT OF THE **FEATURED SWIMMER**

PAIR LIFT / THROW / JUMP
(Acro codes **L, SL, W, J**)

HEAD UP

Featured Swimmer

5 waist
6 lower back
7 crotch
8 mid-thigh
9 kneecap
10 ankle

HEAD DOWN

mid-thigh **4**
crotch **5**
lower back **6**
mid-rib **7**
armpits **8**
chin **9**
head above surface **10**

Base Swimmer

(position of the Base Swimmer is irrelevant and is included for illustration purposes only)

PAIR JUMP VARIANT
(Acro codes **Jf, Jd, Jp, Js**)

Featured Swimmer

9-10
Entire body above surface

Base Swimmer

7-8
mid-shin

Base Swimmer

Featured Swimmer

5-6
above kneecap

Base Swimmer

January 2025

WORLD AQUATICS

CONDENSED MARKING SCALE

| ARTISTIC IMPRESSION				9 - 10 excellent/ perfect/ **bonus**	8-8.75 very good/ **bonus**	7-7.75 good/ **standard**	6 – 6.75 competent/ **deduction**	5 – 5.75 satisfactory/ **deduction**	4 – 4.75 deficient/ **deduction**	3.0 weak/ **deduction**/ **limited skill set**
CHOREOGRAPHY & MUSICALITY	Choreography 66%	Variety 33%	Overall	Captivating throughout	positive emotional effect	enjoyable but not throughout	predictable and ordinary	captivation lost	aesthetically very basic	elementary
			General	Particular recognizable style extensive assortment	cohesive	balanced	lack of balance	Monotonous limited variety	very limited content	basic
			Hybrids	all uniquely diverse	all diverse	mostly diverse	some diversity	very similar	seemingly identical	basic
			Transitions	diverse/ rich	effective blend	good blend/ mostly diverse /balanced	some repetitions	very similar	lack of variety	no variety
			Acrobatics	'wow' effect	unique variety/ none look the same	mostly diverse	some diversity	very similar	seemingly identical	basic
			Patterns	unique/frequently changing throughout	unique/continuously changing	balanced variety	limited/predictable	stagnant/ repetitive	Similar	basic
		Creativity 33%	General	special / unique / memorable	interesting throughout	engaging + standard	predictable/ordinary	common actions	lack of creativity	no structure
			Hybrids	"wow" moments	majority creative	some memorable	some repetitive	repetitive	deficient	basic
			Transitions	seamless blend	many interesting	some interesting	intermittent	minimal, repetitive	lack of creativity	basic / same
			Acrobatics	"wow" effect	majority memorable	some memorable	some parts creative	minimal	lack of creativity	minimal / none
			Patterns	innovative/well place	generally creative/well placed	standard/some poor placement	limited /most poor placement	extended time in 1 pattern	few and basic / random placement	difficult to determine/random
		Musicality 33%		perfectly captured/ oneness	strong match to music	generally, matches the music	most actions fit	some actions fit	background	music ignored
PERFORMANCE 100%				total command/ outstanding	well accomplished 80%	achieved 70%	attempt 60%	some attempt 50%	majority inner focused 40%	inward focused / no energy
TRANSITIONS		OVERALL		large complexity + accurate	interesting + accurate	logical	intermittent blend	not well linked	lacking/resting/ no fluency	Basic/struggling
		Execution 50% (Including Patterns)		excellent	very good	good	competent	satisfactory	deficient	weak
		Complexity 50% (Including Patterns)		effortless complexity throughout	mostly complex	good/ some complexity	limited/ simple > complex	simple throughout	very simple	minimal/ none

## BASIC POSITIONS HEIGHT CHART - TRANSITIONS

EGGBEATER DOUBLE ARMS

BALLET LEG SINGLE

BALLET LEG DOUBLE

STABLE Ht.
Eggbeater kick,
Double Arm

DYNAMIC Ht.
Boost, head up

BOOST DOUBLE ARMS

DEDUCTIONS

15° -0.25   30° -0.5   -1