

# NSSA Barefoot Circle Matrix

2024 Edition

Description	0 - 5 pts	6 - 10 pts	11 - 15 pts	16 - 20 pts	21 - 25 pts	
Single Front SC	1F - 1S	1F - 2S	1F - 3S	1F - 4S	1F - 5S	1F - 6S
Multi Front SC		2F - 1S      2F - 2S		2F - 3S		
		2F, 2Bt-1S		2F, 2Bt - 2S	2F, 2Bt-3S	
Single Back SC		1B - 1S	1B - 2S	1B - 3S	1B - 4S      1B - 5S	1B - 6S
Multi Back SC			2B - 1S	2B - 2S	2B - 3S	
Multi Back/Boat SC				2B, 2Bt-1S	2B, 2Bt - 2S	2B, 2Bt - 3S
Mixed SC			1F/1B - 1S	1F/1B - 2S		
Pyramid				BFP - 1S		
Single Front OO	1F - 1O	1F - 2O	1F - 3O			
Multi Front OO		2F - 2O				
Multi Front/Boats OO			2F, 2Bt-1O	3F, 3Bt - 1O	4F, 4Bt - 1O	
HP Front OO			1F-1O HP 1F-1O			
Single Back OO			1B - 1O	1B - 2O	1B - 3O	
Multi Back OO				2B - 2O		
Multi Back/Boats OO				2B, 2Bt-1O	2B, 2Bt - 2O	3B, 3Bt - 1O      4B, 4Bt - 1O
HP Back OO				1B-1O HP 1B-1O		
	<b>F = Front Barefoot</b>	<b>EXAMPLE:</b>	<b>EXAMPLE:</b>			
	<b>B = Back Barefoot</b>	1F - 1O HP 1F - 1O	4F, 4 Bt - 1O			
	<b>S = Show Circle</b>	1 Front Barefooter doing 1 Outside of Show Course Oval Pattern than Hot Picking 1 more Front Barefooter and repeating the oval.	1 Barefooter behind each of 4 separate boats all getting in a 1 Outside of Show Course Oval pattern.	Barefoot Surface Turns significantly increase difficulty: Turns in SC more difficult than OO F>B more difficult than B>F B circle more difficult than F circle		
	<b>O = Outside of Show Course Oval</b>					
	<b>HP = Hot Pickup</b>					
	<b>BFP = Barefoot Pyramid</b>					
	<b>Bt - Boat (If no boat is specified = 1 Boat)</b>					
					Edited 10/18/23	