

REQUIREMENTS FOR VPT - IWF TCRR 3.3.7

1 Requirements for VPT:

a) A minimum of four (4) cameras: one (1) in front of the stage, two (2) on both sides diagonal to the stage, and one (1) at the back at platform level

b) VPT uses own-produced signal, however, it must be connected to the Videoboard and Television / Broadcasting to allow in-venue spectators and TV viewers watch the replay. When the Athlete or Team requests for a Challenge, Videoboard and / or TV must indicate "Challenge"

c) VPT must serve multi purposes, incl. video archives for later use (e.g. Technical Official training, scientific analysis, seminars / education, etc.).

2 VPT and pertaining monitor to be located on Jury Table or nearby.

3 An Operation Team for VPT must be trained and available for quick and efficient handling of the VPT in case of a Challenge.

4 The procedure can be started by Jury (by stopping the competition) or Athlete / Team (by submitting a Challenge Card to the Technical Controller) before the timing clock is started for the next attempt, or the next athlete having been called appears on the stage, whichever is the last.

Upon receiving a Challenge Card, the Technical Controller shall immediately stop the competition.



5 Only the Jury shall control the playback process. Before the Jury proceeds to the playback process, it must check the Challenge's validity.

6 The Jury at its own discretion may also initiate a VPT process when the majority of the Jury's opinion is different from the Referees' decision.

7 There is no limit in the number of replays, however, the Jury must make their decision as quickly as possible.

8 To reverse the Referees' decision, unanimity is required among the Jury Members.

9 Challenge by Athlete or Team.

9.1 Athlete / Team can only challenge the decisions of its own attempts.

9.2 One (1) Challenge Card is provided for each athlete at the weigh-in.

9.3 If the Athlete / Team wants to challenge the Referees' or Jury's decision a Challenge request shall be submitted to the nearest Technical Controller by using the Challenge Card.

9.4 Upon receipt of a Challenge, the Technical Controller must stop the competition to forward the request to the Jury.

9.5 Challenge request can be made only once per athlete. However, if the Jury approves the Challenge, the Athlete / Team retains the Challenge right.

POSSIBLE SCENARIOS

Invalid Challenge 1

1. The jury, on its own initiative, has already reviewed the challenged attempt using VPT and adjudicated “NO LIFT”

Result of Invalid Challenge 1

- The challenge card is returned to the team official upon determination that the challenge is invalid. The clock is then reset to the appropriate 1 or 2 minute time for the next attempt.

Invalid Challenge 2

1. The challenge card was not presented to the designated Technical Official within the allowed time. A challenge must occur before the next athlete steps on the stage with their clock running.

Result of Invalid Challenge 2

- The TC does not accept the challenge because it was not presented in the allowed time.
- The contest continues.
- If the TC inadvertently stops the contest, the current athlete’s clock is reset to their original 1 or 2 clock.

VPT System Becomes Inoperative:

- A Challenge Card is presented and deemed valid but during review the VPT system becomes inoperative.

**It is suggested that with the Jury having no basis to evaluate the Challenge by way of VPT, the original adjudication of the attempt remains in place and the Challenge Card is returned to the Athlete. The clock is then reset to the appropriate 1 or 2 minute time for the next attempt.

All Challenged attempts will be reviewed in real time except for an elbow touch or butt touch, both of which may be reviewed in slow motion or stop action.

After a decision is rendered for any Challenge (No Lift, Good Lift, or Invalid Challenge) The clock is then reset to the appropriate 1 or 2 minute time for the next attempt.

Following a Jury decision to UPHOLD a challenge, the Jury President will reverse the decision via the computer at the Jury table.

JURY CHALLENGE RECORD

Jury President will keep Jury Challenge Record and note the following:

CHALLENGES **MADE** are marked with a ✓ in the challenge column

CHALLENGES **UPHELD** are marked with a U in the U/D column

CHALLENGES **DENIED** are marked with a D in the U/D column

Session 12		Platform Red						Weight Class Just Right						Jury Video Review
Start #	NAME	SNATCH						CLEAN & JERK						
		Attempt 1		Attempt 2		Attempt 3		Attempt 1		Attempt 2		Attempt 3		
		Challenge	U/D	Challenge	U/D	Challenge	U/D	Challenge	U/D	Challenge	U/D	Challenge	U/D	
1	Phil Andrews													
2	Sally Van de Water													
3	Joe Triolo			✓	U					✓	D			
4	Roger Sadeki													
5	Dan Foerster													
6	Gregg Sonnabend													
7	Mary Hyder													
8	Debbie Hudson													
9	Les Simonton					✓	D							
10	Fred Lowe													
11	Corinne Grotenhuis							✓	D					
12	Kris Kimura													
13	Jerry Dunne													
14	Michael Choi													
15	Jim Schmitz	✓	D											
16	Jasha Faye													
17	Joanna Jones											✓	U	
18	Terry Grow													

When **VPT** is used to review a lift because Jury disagrees with Referees (**not due to a challenge**), Jury President will make a hash mark in the **Jury Review Column**.

