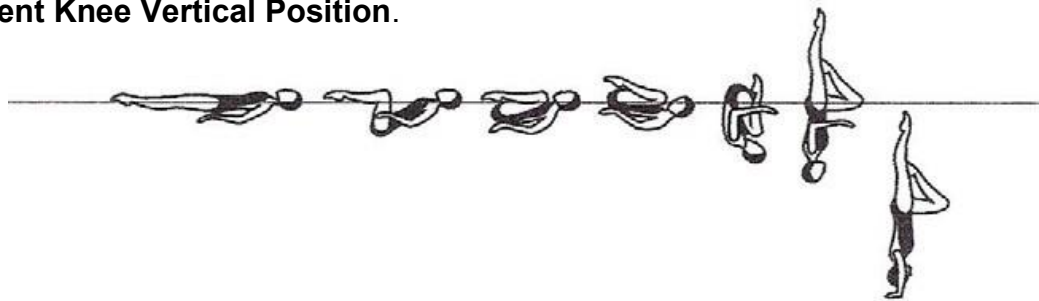


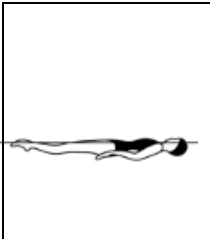
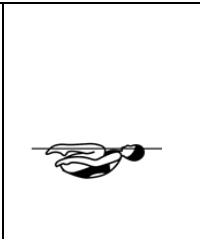
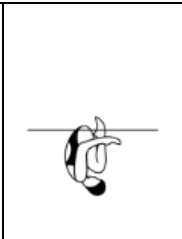
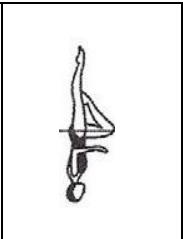
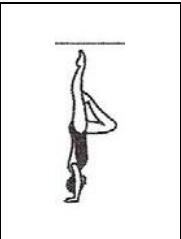
FIGURE 316 – KIPNUS

Difficulty 1.4

From a **Back Layout Position** the knees, shins and toes are drawn along the surface of the water to assume a **Tuck Position**. With continuous motion the tuck becomes more compact, and a partial Somersault Back Tuck is executed until the shins are perpendicular to the surface of the water. The trunk unrolls as the legs assume a **Bent Knee Vertical Position** midway between the former vertical line through the hips and the former vertical line through the head and the shins. A *Vertical Descent* is executed in a **Bent Knee Vertical Position**.



TRANSITION NUMERICAL VALUES

					Total
NVT=	3.0	2.0	15.0	9.0	29.0
PV =	1.03	.69	5.17	3.10	10

POSITION & TRANSITION DESCRIPTIONS

Back Layout to Inverted Tuck Position

Rule Book Description

1. From a **Back Layout Position** the knees, shins and toes are drawn along the surface of the water to assume a **Tuck Position**. With continuous motion the tuck becomes more compact, and a partial Somersault Back Tuck is executed until the shins are perpendicular to the surface of the water.

Diagrams



Major Desired Actions

1. With the head and shoulders remaining stationary, the knees, shins and toes are drawn to the body to assume a tight tuck at the position occupied by the trunk in the **Back Layout Position**.

2. There is continuous motion from the initiation of the leg draw to achievement of the inverted **Tuck Position**.

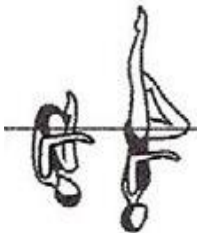
3. The head becomes part of the compact tuck as the roll is initiated. Constant height during rotation.

Inverted Tuck Position to Bent Knee Vertical Position

Rule Book Description

1. The trunk unrolls as the legs are straightened to assume a **Bent Knee Vertical Position** midway between the former vertical line through the hips and the former vertical line through the head and shins.

Diagrams



Major Desired Actions

1. **Bent Knee Vertical Position** and maximum height achieved simultaneously.

2. This position is held only long enough to define the position and to demonstrate completion of the transition.

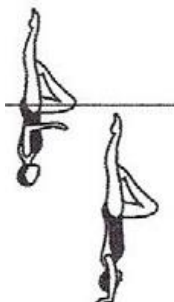
3. The toes of the bent leg remain in contact with the extended leg throughout the unrolling action.

BM 10 Vertical Descent (in Bent Knee Vertical)

Rule Book Description

1. Maintaining a **Bent Knee Vertical Position**, the body descends along its longitudinal axis until toes are submerged.

Diagrams



Major Desired Actions

1. The tempo of descent is uniform and at the same speed as the rest of the figure.

HEIGHT CHART

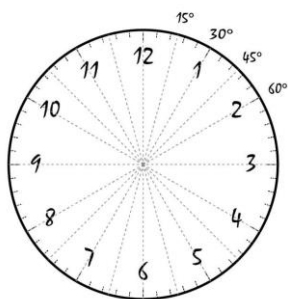
	Perfect	Excellent/ Near Perfect	Very Good	Good	Competent	Satisfactory	Deficient	Weak
Score	10	9.5	8.5	7.5	6.5	5.5	4.5	3.5
Bent Knee Vertical	Top of Pelvis	Above crotch	Crotch level	Upper thigh	Mid-thigh	Low thigh (well above kneecap)	Kneecap	Below kneecap

DEDUCTION GUIDELINES

Figure/Transition	Small Deviation – 0.2 1-15 degrees	Medium Deviation – 0.5 16-30 degrees	Large Deviation – 1.0 31 degrees or more
Back Layout Position to Inverted Back Tuck Position	As body moves into Inverted Tuck Position head moves off the surface toward knees to assume tuck position.	Head and torso move toward feet to assume a Tuck Position.	
Inverted Back Tuck Position to Bent Knee Vertical Position	Tuck could be tighter.	Head out of line.	Knees off chest, head not tucked in.
	Body unrolls and legs extend upward simultaneously but vertical attained is slightly in front of or behind midway point described.	Unroll is not simultaneously achieved. Legs move to Bent Knee Vertical and then back unrolls under legs.	Head and back move to vertical and then the legs open at hips (thighs parallel to surface of water) and leg straightens to Bent Knee Vertical.
			Head leads shoulders backward to open tuck.
Travel Deduction Guidelines	Small deduction: 0.1	Medium deduction: 0.3	Large deduction: 0.5
	Minimal travel or minimal lack of required travel	Obvious travel in one (1) transition, and/or travel in several transitions	Obvious travel in two (2) or more transitions and/or travel throughout

***In addition to the deductions for angle deviations, there are other design problems that require deductions. The table above provides some examples of common errors that require deduction.*

VISIBLE SCALES OF ANGLE DEVIATION



Apply to plumb line points of reference when evaluating vertical and horizontal alignments required.

Small deviation	1-15 degrees	0.2
Medium deviation	16-30 degrees	0.5
Large deviation	31 degrees or more	1.0

