

# WILD TWIST - WILD RACE

3 - 6 Players

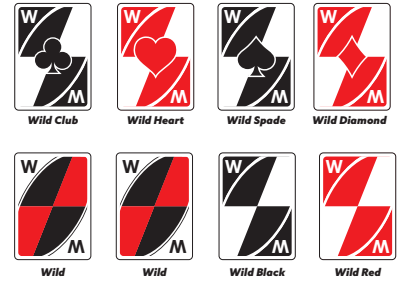
## Object

To win, get rid of your cards first by being quick to slap the Discard Pile when a Wild Card shows up.

## Setup

- Use all 52 standard deck cards
- Use **ALL Wild Twist Cards: Wild Heart, Wild Diamond, Wild Spade, Wild Club, 2 Wilds, Wild Black, Wild Red**
- Shuffle **ALL** cards in the deck.
- Deal all of them out to each player evenly. If there are any left over, put them **FACE-DOWN** on the table to start a discard pile. **NOTE: ALL OTHER DISCARDS WILL BE FACE-UP.**
- Each player keeps their individual deck in front of them, **FACE-DOWN**.

### Wild Cards Used:



## Let's Play

FLIP A CARD!

Take turns flipping 1 card **FACE-UP** from your deck to the discard pile in clockwise turn-order.

**WATCH FOR WILD CARDS!**

Watch the discard pile carefully and when any type of **WILD CARD** is played, you must act **QUICKLY!**

**SLAP THE WILD CARD!**

Players **RACE** to slap the Wild Card on the Discard Pile with their bare hand as soon as they see it!

**DON'T BE LAST!**

If you're the **LAST** player to slap the Wild Card you must collect cards from the discard pile.

**IF YOU SLAP THE WILD CARD LAST...**

Depending on what Wild Card is showing, you must take cards from the discard pile and add them to your individual deck.



**WILD CARD:** You must take **ALL** the cards from the discard pile and add them to your hand.



**BLACK WILD:** Remove all black cards from the discard pile and add them to your hand (the discard pile should now have only red cards), then shuffle your deck.



**WILD SPADE:** Remove all Spade cards from the discard pile, add them to your hand and shuffle your deck.



**RED WILD:** Remove all red cards from the discard pile and add them to your hand (the discard pile should now have only black cards), then shuffle your deck.



**WILD CLUB:** Remove all Club cards from the discard pile, add them to your hand and shuffle your deck.



**WILD HEART:** Remove all Heart cards from the discard pile, add them to your hand and shuffle your deck.



**WILD DIAMOND:** Remove all Diamond cards from the discard pile, add them to your hand and shuffle your deck.

**IMPORTANT:** If you're first to slap the pile when a **WILD CARD** is **NOT** shown you must take **ALL** of the cards from the discard pile and shuffle them into your deck.

The player who lost the slap begins the next round by discarding a card from their deck to the discard pile.

## Winning

If you're the first player to discard **ALL** of the cards in your hand you **WIN!**

**NOTE:** If the **LAST** card discarded from your deck is a **WILD** card you do **NOT** have to race to slap the pile – you have **WON** the game!