## MOBILE THIRD-PARTY TECHNOLOGY LIST

## November 2024

The following table outlines the different categories of cookies, other technologies, or tools that our mobile applications use and why we use them. Some of these technologies are necessary to provide our mobile apps, while other technologies are used to tailor the mobile app or present interest-based advertising. Different mobile apps within *Mattel's Services* use different technologies and not all of the technologies in this list appear on every mobile app. You may be able to manage certain technologies using your built-in mobile device settings and controls, or the setting within your app where applicable. For more information, please refer to our COOKIES AND TECHNOLOGIES STATEMENT. Keep in mind that, if you opt out of interest-based advertising, your opt out will not prevent any advertising network from displaying advertising that is not customized to you and your interests and, consequently, may be less relevant to you. Please also note that you may need to revisit such choices if you reset your phone or otherwise turn ad tracking back on in your device settings.

Type of Technology	Purpose	Third-Party Partner or Tool
Functional	These provide functionality that help us deliver the <i>Mattel Services</i> to you. For example, functional technologies help deliver text in styled fonts and graphic elements, enable you to watch videos on our apps, remember your login information and preferences and maintain your game progress. Not all functional technology process <i>personal information</i> .	Adobe Air  Algolia (in-app search)  App Center  Bit Toys  ContentStack (video server)  Firebase - functional tools (Google Product)  Google Cardboard  RevenueCat (in-app purchase management)  Ooyala

		Otto
		Prime [31]
		Purple Talk
		·
		Quantum Metric
		Salesforce
		Gallocieres
		SuperAwesome (function services)
		Swerve
		- CWOIVE
		Unity Game Engine
		UniWebView
		Vuforia
		YesGnome
		nakamacloud.io
		Google APIs
Analytics	These are used to understand, improve, and research the <i>Services</i> , including when you access the <i>Services</i> from a mobile device. For example, we may use technology to understand how you are using features on our <i>Services</i> .	Airship (CDP)
		Crashlytics
		Bugsnag
		Firebase - analytics tools (Google Product)
		Kontagent (UPSIGHT)
		Sentry.io
		Treasure Data

		Unity Analytics
Social	These technologies to allow you to share content and experiences, such as making suggestions to you and others, so you can sign in with your social network ID and stay logged in devices. When you do this, <i>information</i> about your use of the app will be shared with your social network.	Facebook
		KT Play
Advertising	These technologies are used to deliver relevant ads and track ad campaign performance and efficiency. For example, we and our ad partners may use information collected to serve you interest-based ads that on Mattel Services or on other websites. We may also serve you with advertising that is not is not customized to you (e.g., contextual ads).	Ad Colony
		AdMob (Google)
		AppsFlyer (Ad Attribution)
		Chartboost
		Fyber (Ad mediation)
		SuperAwesome (contextual, non-interest-based advertising)
		Unity Ads
		Unity Analytics