

*RE-PACK INSTRUCTIONS  
ESCAPE ROOM IN A BOX: TIME DRIFTERS  
KIRA'S STORY*

*REPRINT THE PUZZLES AND REPACK THE  
GAME! FOLLOW THESE VERY IMPORTANT  
INSTRUCTIONS CAREFULLY.*

## **STEP 1: PRINT & CUT THE REPLACEMENT PAPERS**

These can be found at [EscapeRoomInABox.com](http://EscapeRoomInABox.com).

### **PRINTING**

All puzzle papers should be printed in full color at 100% with no scaling. Make sure "fit to page" is OFF. You may need to click "auto rotate and center."

This file contains front and back images for all puzzles. Every printer is different. If you plan on printing the files double-sided, it may help to do a test print with the first couple pages. Please check your printer's manufacturer's instructions to determine how to do double-sided printing.

### **CUTTING**

Cut all of the puzzles on the cut line to make sure they are the correct size.

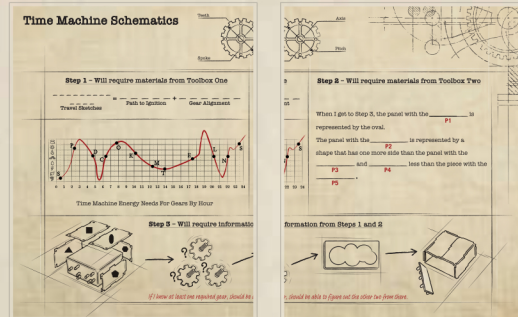


#### **THE STORY**

**Kira and Isabel are time traveling adventurers.  
From Dinosaurs to the Digital Age, they have  
seen it all in their custom-built Time Machine!**

# PRINTING THE TIME MACHINE SCHEMATICS

Step 1 - Print both pages of the time machine schematics.

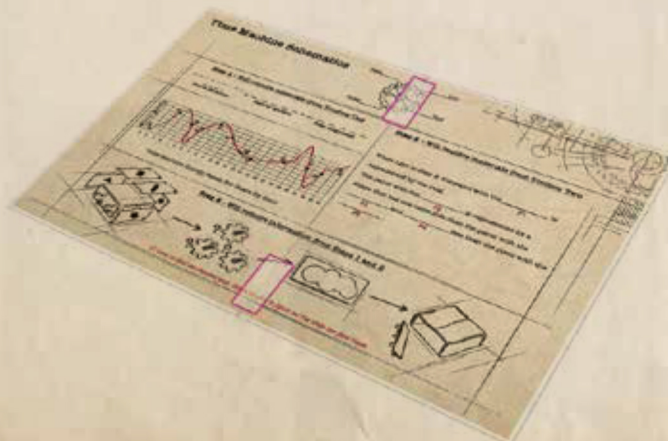


Step 2 - Cut the white strip off of the inside edge of the top page. It's okay if you cut into the image a little.

Step 3 - Lay the top page on top of the bottom one and align it as perfectly as you can.



Step 4 - Tape the two pages together. It can help to tape the back side of the map, too.

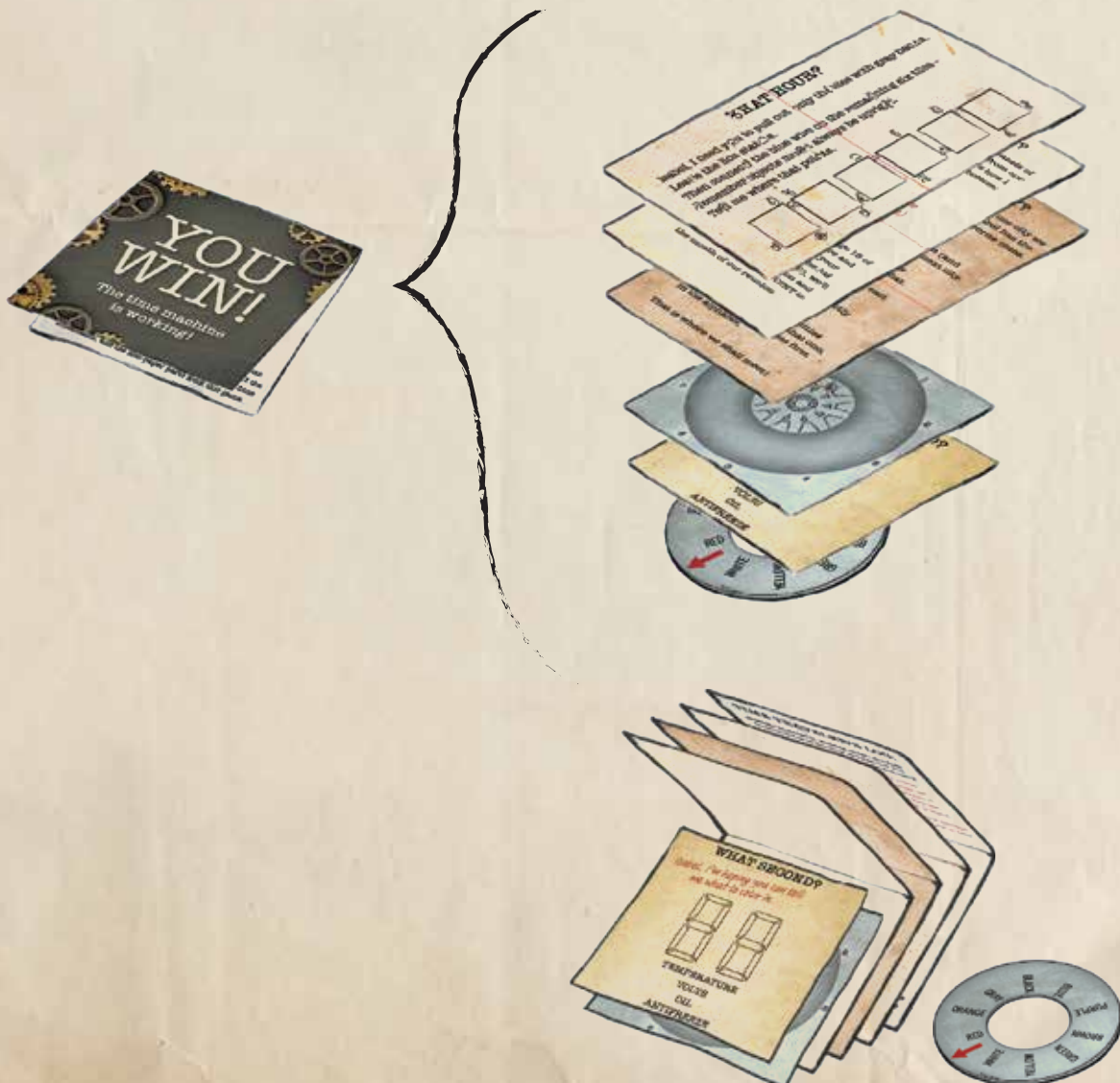




## STEP 2: RE-PACK TIME MACHINE AND CONSOLE

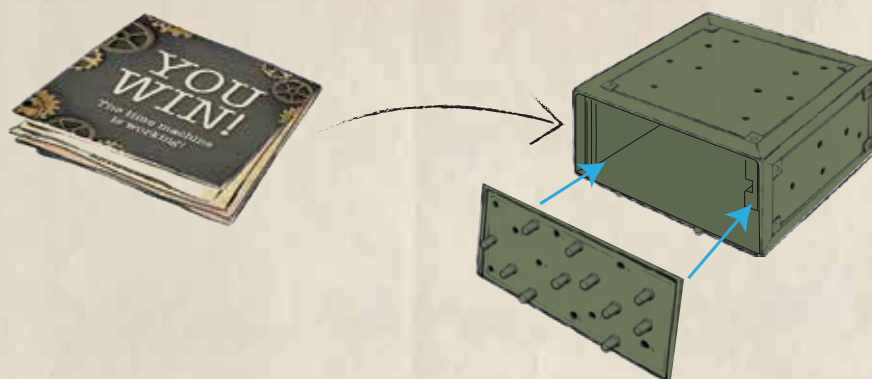
Gather these six things and wrap the YOU WIN! answer sheet around them:

- WHAT HOUR? paper
- WHAT MONTH? paper
- WHAT CITY? paper
- WHAT YEAR? paper
- WHAT SECOND? paper
- Paper circle with the arrow on it

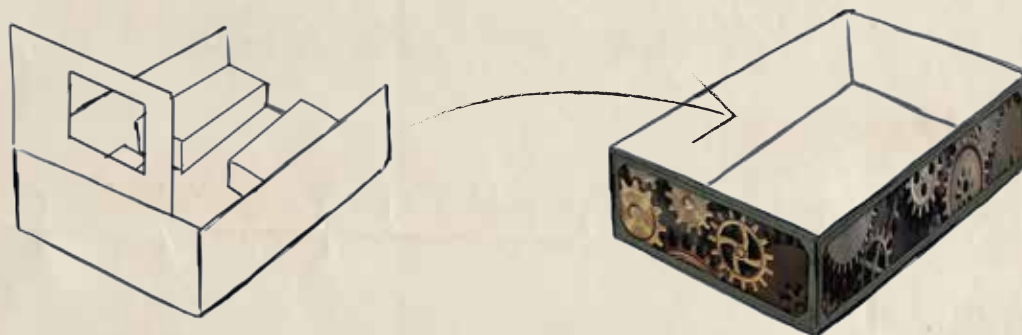




Place folded packet into the time machine box and put the lid back on. It should click into place.



Set the time machine into the game box and fold the cardboard insert over it.



### STEP 3: RE-PACK TOOLBOX TWO

Place these items into the envelope:



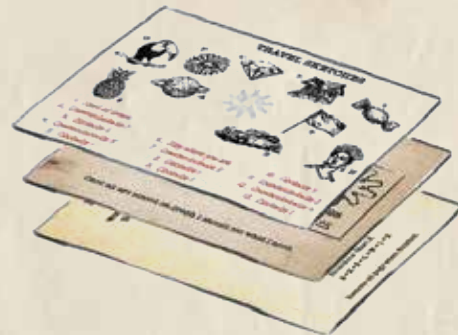
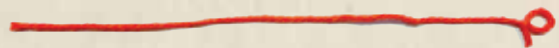
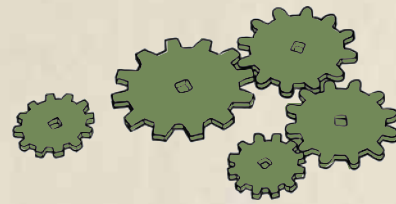
- P1 - 5 panels
- P2
- P3
- P4
- P5



Place envelope into the game box.

## STEP 4: RE-PACK TOOLBOX ONE

Place these items into the envelope:



- 5 Gears
- 3 pegs
- String
- TRAVEL SKETCHES paper
- GEAR ALIGNMENT paper
- PATH TO IGNITION paper

Place envelope into the game box.

## STEP 5: RE-PACK REMAINING ITEMS

Place the remaining items into the game box in this order, bottom to top.  
Folded TIME MACHINE SCHEMATICS

